

**UCF Recreation and Wellness Center
Intramural Sports
Team Captain's Guide
2011 - 2012**

*This book has been revised as of **Spring 2012** and the guidelines contained herein will remain in effect until a subsequent edition of the Captain's Guide is published for distribution. Addendums to this guide may be found at the Recreation and Wellness Center website.*

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I. LIABILITY, ASSUMPTION OF RISK AND HOLD HARMLESS STATEMENT

1. Liability

The University of Central Florida does not provide accident insurance coverage for injuries received by Intramural participants. Each participant should make sure that he/she has coverage either through family policies or the student insurance plan, available through UCF Health Services.

2. Assumption of Risk

By registering a team, team captains assume the responsibility of making their teammates aware of the various risks of participating in this activity. Captains must share this statement with their teammates prior to their participation. Captains that do not agree to this responsibility on the registration form will not be entered into intramural leagues. Participation in sporting and athletic activities involves certain inherent risks. This includes, without limitation, the significant risk of serious personal injury or death and the significant risk of personal property damage or destruction

3. Hold Harmless Statement

Participants assume all risks and consequences associated with or arising in connection with such participation. Participants agree to indemnify and hold harmless the State of Florida, the Board of Trustees of UCF, and the University of Central Florida (UCF), and their employees and students, and all organizations involved in the coordination, hosting, staffing and contribution of equipment and supplies, and their agents, servants and employees from and against any and all claims, damages, actions, liability and expenses in connection with loss of life, personal injury and/or damage to property arising out of my participation in the above-referenced activity.

II. WELCOME, PURPOSE OF THE CAPTAIN'S GUIDE AND INTRAMURAL SPORTS

1. Welcome

Welcome to your new role as a UCF Intramural Sports Team Captain. You have made a great choice to get involved in one of our many exciting and rewarding events. We hope that your experience is beneficial to you as a student leader and to your teammates as participants. Please use this guide as a resource to insure the maximum UCF Recreation and Wellness Center (RWC) experience and remember to *"Take Some Time Every Day to Play"*.

2. Purpose of the Captain's Guide

This handbook is designed to serve as an informative and procedural reference for persons involved or interested in the organization of an intramural sports team. The Intramural Sports program urges you to become familiar with the information contained in this handbook and to consult it when the need arises. Team Captains are required to disseminate all information contained within this guide to all members of their team.

3. Intramural Sports

Intramural Sports offers all Activity and Service Fee paying UCF Students (and UCF Faculty and Staff who purchase Recreation and Wellness Center Memberships) the opportunity to participate in a variety of team, dual, and individual sports. Participating is a great chance to get involved. Several divisions of play are offered for most activities to accommodate various skill levels for both recreational and competitive participation.

4. Staff

Intramural Sports administrative staff consists of the Assistant Director, Intramural Coordinator, Graduate Assistants and Program Assistants (League Coordinators). No other individuals or employees are authorized to provide

decisions or rulings based upon this guide. Any questions can be referred to the Intramural Sports office at 407-823-2408.

III. UCF RECREATION AND WELLNESS CENTER

1. Mission

The mission of the UCF Recreation and Wellness Center is to foster healthy lifestyle choices and wellness through efficient services, comprehensive programs and high-quality facilities. The Recreation and Wellness Center is designed to enrich campus life and advance the University's educational mission.

2. Values

The Recreation and Wellness Center's core values are Safety, Cleanliness, Dependability, Quality, and Fun

3. Diversity

The UCF Recreation and Wellness Center aspires to create an environment in which we celebrate the differences we share across the spectrum of human diversity. Diversity is vital to an individual's holistic development and the social fabric of the university. We are committed to creating an inclusive environment through hiring and developing culturally competent staff members, outreaching to under-served populations and providing facilities and programs that support all members of the UCF community. Our expectation of the RWC community is to embrace an open-minded and respectful attitude toward individual differences.

4. Policies

Students that participate in Intramural Sports program activities are expected to observe all policies of the Recreation and Wellness Center, RWC Park and all off-campus sites where activities take place

IV. THE CAPTAIN'S RESPONSIBILITIES

1. The Captain

A captain is the individual that registers themselves or who organizes an intramural team and registers it to be placed in a league. The role of team captain is not transferrable; however duties may be delegated to the assistant captain as indicated on the registration form. The team captain shall make all decisions on participation for his/her team.

2. Responsibilities

A captain is **responsible** for:

- a. Attending the mandatory captain's meeting for that sport and communicating all information to teammates.
- b. Making sure their team knows its scheduled game time and day, and arrives at the proper time.
- c. Confirming the eligibility of each of their teammates prior to allowing them to participate on their team
- d. Making sure each of its teams players participate on only one team during the season, and if a player wants to change teams, making sure it is done within the rules.
- e. Paying the \$30 forfeit fine if their team forfeits a game.
- f. Ensuring their team or anyone affiliated with the team has **appropriate conduct at all times**.
- g. Making teammates aware that students must provide their own accident insurance for injuries that occur during Intramural Sports activities.
- h. Ensuring, where appropriate by rule, that team members all provide their own uniforms with matching colors and legal numbering

- i. Ensuring that each member of their team has been provided an electronic copy of this Captain's Guide and that all contents contained within this publication have been communicated in their entirety

V. REGISTRATION PROCEDURE

1. How to enter a team or for an individual event

The following steps should be followed:

- a. **STEP ONE:** Log onto the Recreation and Wellness Center website (www.rec.ucf.edu), find the Intramural Sports link, and click on the **Registration tab**. Listed will be the sports and events where registration is currently open. Click the event that you desire to register for **and you will be taken to the IMOnline registration system**. Registration closes at 5pm on the day of all advertised deadlines.
- b. **STEP TWO:** All individuals must first register an account with IMOnline by entering the **7 digit numerical portion of their PID and all other required information**. Only currently enrolled UCF students will be able to register.
- c. **STEP THREE:** Once you are logged in, select the sport or tournament that you would like to register for and click on "Sign up". Select the available division that you would like to enter your team into, or yourself for an individual event. The number of available spots in that division will be noted next to the division name.
Note: By agreeing to sign up for that division, you are agreeing that you can play at any time that division is offered.
- d. **STEP FOUR:** Enter a team name on the next page, and choose the lowest available team number. **Note: Intramural Sports reserves the right to cancel registration for any reason or alter team names that are deemed inappropriate, make drug or alcohol references, are demeaning, have sexual innuendo, or are otherwise unapproved.** The captain should then read the Terms & Conditions, including the liability statement that must be communicated to teammates, and agree to the statement.
- e. **STEP FIVE:** For team sports, the captain must then enter the full name and PID for the minimum number of players required for that sport.
- f. **STEP SIX:** For all team league sports, the team captain or designee must attend the captains meeting for that sport to confirm their team's entry into the league. **Teams will be entered into the league chosen at registration.** Teams that do not have a representative at the Captain's Meeting will be placed on the waiting list, and other registered teams will be permitted to take their spot.

2. Waiting List

Due to the popularity of some leagues **and divisions**, it may be necessary to form a waiting list. **Teams can choose to be placed on a filled division's waiting list during registration. Signing up prior to the deadline does not guarantee inclusion into a league.** This may occur if a league is capped due to facility constraints. **Waiting list teams should attend the Captain's meeting as space may open up due to absent captains.**

3. Free Agents

Individuals who are not able to form an entire team for a sport may join a team through free agency. There are two ways that an individual can utilize free agency.

- a. Prior to the sign-up deadline to each sport, individuals can sign up on the online Free Agent Board at the Intramural Sports website. The online Free Agent Board allows one to advertise their skills to prospective teams who may be looking for additional players. Once a free agent is contacted by a team and agrees to join it, they must be added to the team roster by the team captain.

- b. Individuals who are not added to a team may attend a Free Agent meeting that occurs prior to the registration deadline. Free Agent meeting dates are announced on the Intramural Website prior to each sport. Captains of teams that need additional players are encouraged to attend Free Agent meetings to recruit players.

VI. ELIGIBILITY RULES

1. Student Enrollment

The Intramural Sports Program is open to all **currently enrolled UCF students** who have paid the Activity and Service fee. Students must be enrolled at the time of participation. Members of varsity, sport club, or professional teams are not eligible to participate in their sport or related intramural sport. All questions of eligibility should be referred to the Assistant Director of Intramural Sports. Decisions relating to eligibility are at the discretion of the Assistant Director. Each participant is responsible for the verification of his/her own eligibility. Team captains are responsible for confirming the eligibility of their own players and should refer questionable cases to the Assistant Director.

2. Summer Enrollment

During the Summer Semester, students that were enrolled in the preceding semester and will continue enrollment in the succeeding fall semester may purchase an RWC Student Summer Membership in order to participate in Intramural Sports if they are not currently enrolled during the summer semester that they wish to participate in.

3. Faculty and Staff

The Intramural Sports Program is also open to full-time A&P or USPS UCF Faculty and Staff who purchase a limited or unlimited membership to the Recreation and Wellness Center.

4. Varsity or Professional

A varsity or professional team member is defined as anyone participating in one or more scheduled intercollegiate or professional contests or participating in one or more regular season practices after the first scheduled contest of the season or school year. **The player's ineligibility for that Intramural sport shall be in effect until August 1st.** Any individual that has pitched at the varsity or professional level in baseball is not eligible to pitch in the Intramural Baseball league for a period of 3 years.

5. Sport Clubs

A sport club team member is defined as anyone participating in one or more scheduled contests during the current school year. Sport clubs are defined as registered student organizations that participate in external competitions and are members of the Sports Club Council. **The player's ineligibility for that Intramural sport shall be in effect until August 1st.**

6. Valid ID

All participants **must** present a valid UCF student ID before every intramural game. Faculty and Staff Members must produce a UCF ID **and** valid RWC membership card. There are NO exceptions to the ID policy.

7. Team Roster

Any player participating in any intramural contest must be listed on the official team roster, with PID, prior to participation. Players may be added to the regular season roster during registration by informing the intramural supervisor to add the player's name and PID on the game score sheet, or by visiting the graduate assistant at the intramural office. **Eligible players may be added to a roster at any time, before the completion of a team's final regularly scheduled game of the season.** Players appearing on the original roster at the time of registration, that do not participate in a regular season game, must be added to the team's tournament roster prior to the final regular season contest to be eligible to participate in the tournament.

8. Assumed name or ID

Any player participating under an assumed name or identification shall be **barred from intramural participation indefinitely** and the team he/she is playing for shall forfeit the game. The individual must seek reinstatement to participate. The individual will also be referred to the Office of Student Conduct for further disciplinary action, as deemed appropriate.

9. Team Change

A player may play for only one team during a season in any given sport. In a case where a player's name is on more than one roster, that player is considered part of the team on which he/she first participates. Participants may not play for more than one team, even if teams are in different divisions or levels of play. The only exception is that a player may change teams by meeting **ALL** of the following criteria:

- a. The Captain of both teams involved fill out a team change form
- b. Player goes to a team in another division or one lower in the standings of the same division
- c. Change is made before half the season is complete for either team (Prior to game three in a five or six week season) and **without any forfeits charged to either team**
- d. The Graduate Assistant or Intramural Coordinator approves the change

10. Suspended eligibility

A player removed from any intramural contest by any Intramural Staff member, for any reason, is suspended indefinitely from all intramural sports and must personally seek reinstatement by filling out the reinstatement request form on the website (See Sportsmanship and Conduct).

11. Injured participants

Intramural staff reserve the right to refuse participation to individuals that, in their opinion, are or become injured and are not fit to participate until given expressed clearance by RWC Certified Athletic Training staff members.

VII. PLAYING RULES

The rules in all sports are based on national association rules with modifications, when appropriate, to make the activity safe and enjoyable for the players while attempting to maintain the identity of the game. The rules of each sport will be discussed at the captain's meeting for that sport and are also available for download on the IM Website.

VIII. ALCOHOL, DRUGS AND TOBACCO

Alcohol, drugs and tobacco are prohibited on or near fields and courts during all activities. Players or spectators who show evidence of current or previous alcoholic consumption or drug use will be required to leave the playing area and are subject to ejection. Any teams, including identified spectators, having alcoholic beverages at an intramural game site are subject to being charged with a forfeit, and referred to the Office of Student Conduct. Additionally, the Artificial Turf fields at RWC Park have further posted restrictions on certain prohibited products.

IX. FOOTWEAR, PETS AND JEWELRY**1. Footwear**

Shoes with metal cleats are not allowed in any intramural sports activities. In addition, participants will not be permitted to participate without shoes in any sport where there is contact or player interaction between opponents on the field or court with the exception of sand volleyball.

2. Pets

Pets are not allowed within the confines of the Recreation and Wellness Center or RWC Park.

3. Jewelry

Jewelry such as bracelets, necklaces, piercings and other items deemed potentially harmful by Intramural Supervisors are not permitted during any sport. Jewelry is not permitted regardless of its significance or personal meaning, with the exception of medical alert bracelets. Jewelry may not be covered or hidden.

X. LEAGUES AND SEASONS

1. League Registration and Captain's Meeting

After registered team captains have attended the mandatory team captain's meeting; Intramural Sports will publish a league schedule on the website. Teams will select their division of play based on available options for each sport. Teams may submit requests for game time preferences at the captain's meeting, however all requests may not be honored. By signing up for an available division teams agree that they can play at any time that division is advertised as offered.

2. Divisions of play

Several divisions of play are offered for various sports based on size and available facilities. These divisions are:

- a. Competitive A: Teams that are very organized and prefer to compete at the highest skill level, with experienced players consisting of the majority of the roster. Competition may outweigh recreational benefit of participating.
- b. Competitive B: Teams that evenly mix the competitive balance and recreational benefit of participating. Fairly organized and skilled, with less experience or talent than Competitive A.
- c. Recreational: Teams that are not as concerned with the result and more interested in the recreational benefit of participating. Participants are playing more to have fun than to win.

3. Gender

Divisions of play are also offered for specific genders as well as co-recreational (co-rec) and open divisions. Many sports offer both men's and women's divisions. Co-rec sports are offered in leagues on a space available basis. In the event that separate Men's and Women's divisions are not offered, the league will be considered Open with no gender restrictions.

- a. Men's divisions: Only men may play on teams in this division
- b. Women's divisions: Only women may play on teams in this division
- c. Open divisions: Any number of men or women may participate on teams in this division with no restrictions or rules variations from men's or women's divisions
- d. Co-rec divisions: Teams are generally split evenly between men and women, with specific rules governing advantages for women and restrictions for men to promote competitive balance and participation.

Intramural sports also recognizes and encourages UCF's transgender student population and enables students to participate in divisions based upon their personal gender identity. Transgender students should contact the Assistant Director of Intramural Sports for more information prior to participation.

4. Results and Standings

Results and standings for all leagues will be located on the Intramural Sports website. Winning percentage is used to determine the order of standings. Teams that default or forfeit games will receive a loss in the standings.

5. Tournament Brackets

Tournament brackets for all leagues will also be located on the Intramural Sports website approximately 3-5 days prior to the start of the tournament (See League Tournaments)

XI. FORFEITS AND DEFAULTS

1. Forfeits

A team will forfeit a contest when:

- a. It does not have 3 players signed in by scheduled game time. Teams must seek out the Intramural Supervisor prior to game time to sign in.
- b. It does not have the minimum required number of players to play within 10 minutes of the scheduled starting time (see chart below) or if a team falls below the minimum at any point thereafter due to ejection.
- c. It leaves the playing area before the contest is completed unless both captains mutually agree to end the game.
- d. It uses an ineligible player
- e. Any of its substitutes or spectators enters the playing area and gets involved in a fight. Involvement shall be defined as unsportsmanlike interaction with a player of the opposing team or an official.
- f. Team conduct is inappropriate and the Intramural Supervisor ends the game

Sport	Min.
Baseball / Softball	8
Co-Rec Flag Football	6
7 on 7 Football / Soccer	5
Basketball / Floor Hockey / Dodgeball / Indoor Soccer / 6 on 6 Volleyball	4
4 on 4 Flag Football / 4 on 4 Volleyball	3
<i>All other sports require a full lineup.</i>	

2. Defaults

A team may default a contest by giving written notification to Intramural Sports under the following conditions:

- a. A game must be defaulted before 5:00 PM, the previous business day before the game is scheduled to be played (Games played Sat-Mon must be defaulted by Friday at 5:00 PM).
- b. The team that defaults the game will be charged with the loss in the league standings with their opponent receiving a win.
- c. The team captain or assistant captain must make this request in person. Electronic or telephone requests will not be accepted.
- d. Default forms may be downloaded from the Intramural Website or picked up at the Recreation and Wellness Center administration office.
- e. Teams may only default one game per season.
- f. **Tournament games may not be defaulted.**

3. Forfeit Fine

An Intramural Sports Forfeit Fine is assessed to all teams that forfeit games. These fines are designed to stabilize Intramural Leagues and reduce the number of forfeits by requiring a financial commitment from each team and providing incentive for them to show up and play. Any captain that assumes the responsibility of signing up for a team sport agrees that if that team forfeits during the season as described in this guide, **the captain will be charged the \$30 forfeit fine.** Failure to pay this fine at the conclusion of the season will cause a hold to be placed on the captain's RWC account, restricting access to all RWC Facilities and Programs.

A team may continue to play the remainder of its scheduled regular season games after its first forfeit, however if a team forfeits a second time it will be removed from the league.

XII. LEAGUE TOURNAMENTS

1. Tournaments

For most league sports, a tournament will be conducted at the end of league play. These tournaments, open to teams that participated in the regular season, will determine the champions in each level.

2. Tournament Eligibility

All teams that complete the regular season without a forfeit, or are otherwise sanctioned due to disciplinary reasons, are automatically scheduled into the tournament. Intramural Sports reserves the right, due to facility constraints or for competitive balance, to use alternate methods of scheduling teams into the tournament including moving teams into a different division of play.

3. Regular Season Forfeits

Teams that forfeit one time during the regular season and pay the forfeit fine by 7 days prior to the end of the regular season will be entered into the tournament. Teams that forfeit after the payment deadline have until noon the following day to pay the fine to be reinstated into the tournament.

4. Tournament Withdrawal

Due to the number of teams in each tournament, **it will be necessary for Intramural Sports to schedule teams to play on different days and different time slots than which they played their regular season games.** Teams wishing to withdraw from the tournament or change leagues must do so in writing to the league coordinator by 7 days prior to the end of the regular season to avoid the forfeit fine.

5. Schedule

Once a tournament schedule has been posted, teams may not withdraw, cancel or default games without penalty of forfeit

6. Changing Divisions

Teams may change divisions from Competitive to Recreational or vice versa for the tournament by requesting in writing to the league coordinator by 7 days prior to the end of the regular season. A team that changes leagues from the regular season to the tournament will be seeded with a .500 record. Final decisions on league changes are at the sole discretion of the league coordinator and may be made without consultation with the captain.

7. Tournament seeding

Teams are seeded into a single elimination tournament bracket based on regular season results. Standings are used as a guideline for seeding. The league coordinator reserves the right to adjust seeding based on other factors.

8. Tournament Conflicts

If captains are aware of potential conflicts for team members that participate in more than one simultaneous league sport tournament, they are responsible for bringing schedule conflicts to the attention of Intramural Sports at least 48 hours in advance. The majority of the roster must be affected for a potential schedule change. If alternate arrangements cannot be made, teams are responsible for having enough players available for both games.

XIII. CANCELLED GAMES AND RESCHEDULING

1. Weather

The Recreation and Wellness Center utilizes the **Thorguard** lightning warning system. When one horn, located at both the RWC and RWC Park, is sounded all participants must clear the premises immediately and seek lightning-safe shelter. No Intramural Sports activities will resume until "all-clear" status has been signified, with three shorter audible horn blasts.

2. Rescheduling of games

Intramural Sports will not reschedule regular season games cancelled due to inclement weather, loss of facilities, or special circumstances. Tournament games that are cancelled due to unexpected circumstances will be rescheduled without consultation with teams and posted on the website.

3. Weather Hotline

The Intramural Hotline is available for teams to check the status of each day's games. Call **407-823-0999** for daily updates on the status of whether games will be played. If there is inclement weather, and the recorded message states that games are still on, please assume that they are and show up for your game. If games are cancelled, it will be indicated in the recorded message.

4. Delays

Intramural Sports may delay games if weather conditions are expected to improve. The amount of time that games are delayed for is at the discretion of the Intramural Sports Supervisor. If games are delayed and resumed, teams with delayed games must arrive back at the new advertised start times. Teams with games that have yet to be started must arrive at the originally scheduled game times in the event that contests become back on schedule.

XIV. AWARDS

1. Championships

Championship T-shirts are awarded for all members of a team's official roster that are present during the championship game. Photos of each team are also located on the website and on the RWC Wall of Fame.



XV. PROTESTS

1. Purpose of Intramural Sports

The purpose of the Intramural Sports program is to promote sports participation and enjoyment by all students of the University. The byproducts of this participation including high-level competition, league standings, and awards, are considered secondary aspects of the program.

2. Protests

Therefore, Intramural Sports will **NOT** recognize any protest based on the decision of an official or an Intramural Supervisor after the fact. All matters of dispute must be settled at the time of the incident in question, and the decision of the Intramural Supervisor is **FINAL**.

3. Team Captain Responsibility

It is the responsibility of the team captain to insure that matters of dispute are properly brought to the Intramural Supervisor's attention before the game continues so that a proper ruling is made. Only decisions based on an incorrect rule application may be discussed. The protest of an official's judgment decision will not be considered.

4. Eligibility

Any protest concerning the use of an ineligible player must be reported to the Intramural Supervisor or League Coordinator as soon as the infraction is discovered and will be ruled on according to the established procedures.

XVI. SPORTSMANSHIP AND CONDUCT

1. Team Captain

The team captain is the sole spokesperson for his/her team in conferring with the officials and must assume the responsibility for the conduct of his/her players and spectators.

2. Sportsmanship

Sportsmanship is an expectation that activities will be enjoyed with proper consideration for fairness, ethics, respect and a sense of fellowship with teammates and opponents. Intramural Sports expects a high level of sportsmanship from its participants and verbal or physical abuse of its student employees **will not be tolerated**

3. Authority of staff

Intramural Officials and Supervisors have the authority to remove from a game, without warning, any player who is playing in a dangerous manner, displaying unsportsmanlike conduct, or shows evidence of drug or alcohol use. When a player has been ejected from a game, he/she must leave the facility immediately.

4. Unsportsmanlike Conduct

Unsportsmanlike conduct includes but is not limited to

- a. Attempting to influence a decision by an official or supervisor
- b. Disrespectfully addressing an official or supervisor
- c. Indicating objections to an official or supervisor's decision
- d. Using profanity, insulting, demeaning or vulgar language or gestures
- e. Any form of baiting or taunting, including any form of taunting which is intended or designed to embarrass, ridicule or demean others under any circumstances including on the basis of race, religion, gender, sexual orientation or national origin.
- f. Intentionally contacting a game official or supervisor. Florida State Law increases aggravated assault and battery punishments to the felony level for sports officials before, during and after a game.

5. Unsportsmanlike Contact

Unsportsmanlike contact is defined within the rules of each sport, to include excessive, unnecessary, or flagrant contact with an opponent, which repeatedly occurs or by rule requires ejection upon occurrence.

6. Fighting

Fighting is any attempt by a participant to strike or engage an opponent in a combative manner unrelated to the sport. Such acts include, but are not limited to, attempts to strike an opponent with the arm, hand, leg, or foot, whether or not contact occurs. The act of inciting a fight is also considered fighting.

7. Indefinite Suspensions and Reinstatement

Players removed from a game by an official or supervisor are suspended indefinitely for ALL Intramural Sports and must personally seek reinstatement from the Intramural Coordinator by filling out the online reinstatement request form at the Intramural Website. When deemed appropriate or when injury or property damage results from the misconduct, the matter will be reported to the Office of Student Conduct for possible disciplinary action.

8. Minimum Suspensions

All suspensions are indefinite in length and apply to all intramural sports activities until the player seeks, and is granted, reinstatement from the Intramural Coordinator. Suspensions listed below are minimum and may be extended at the discretion of the Intramural Coordinator.

EJECTION CATEGORY	MINIMUM SUSPENSION (First Offense)	MINIMUM SUSPENSION (Second Offense)
1. Unsportsmanlike Conduct (UC I) or using an assumed ID	1 week and 1 game	3 weeks and 3 games
2. Unsportsmanlike Contact (UC II)	2 weeks and 2 games	6 weeks and 6 games
3. Fighting or threatening or making contact with an official	3 weeks and 3 games	Semester

9. Suspension length

The number of weeks and games applies to all intramural activities and is counted when intramural team sports leagues are played and the individual is on a team roster. Additionally, **the suspension does not begin until the meeting date.** Participants may be placed on RWC hold at the discretion of the Intramural Coordinator, and suspensions may also include the loss of access to all RWC Facilities and Programs.

10. Post season ineligibility

Any player ejected from a game is ineligible for the post-season tournament for that sport, regardless of whether they have been reinstated prior to the end of the regular season. If there is a second incident of player ejection by the same team in a season, the team is ineligible for the All-University Tournament. Tournament games will be forfeited if a team's second ejection occurs during it. Intramural Sports reserves the right to remove a team from post season eligibility as a disciplinary sanction due to sportsmanship infringements of any member of the roster.

11. Subject to ejection

Participants are subject to ejection from intramural events from the time they arrive at the game site to the time they leave. Participants may be additionally sanctioned for any harassment of staff or other participants that takes place off RWC premises if reported by staff members, including electronic or internet forms of harassment.